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Urban QUEST
A Decision-Making Challenge

Why Include Serious Boardgames Into Decision-Making?

Decision-making processes usually imply discussion and co-creation among multi-disciplinary subjects. Through Serious Boardgames, decision-makers can obtain a more interconnected perspective of what a retrofit scenario should include. Enhancing structured discussion, brainstorming, and ideation. Serious Games help to draw out ideas, risks, approaches, and clarify that can lead to better scenario designs and better outcomes during implementation while engaging in a fun gameplay.

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Under the Sustainable MED Cities Project, this serious game looks to serve as a tool to instruct people on the decision-making methodology as it carries participants through the general principals of each phase in a fun, immersive way.

- For all audiences
- Support available in English
- Box for a table of 20 participants (max)
- Game session: 2 Hours
- 1 Urban context available + Manual on how to create your own context

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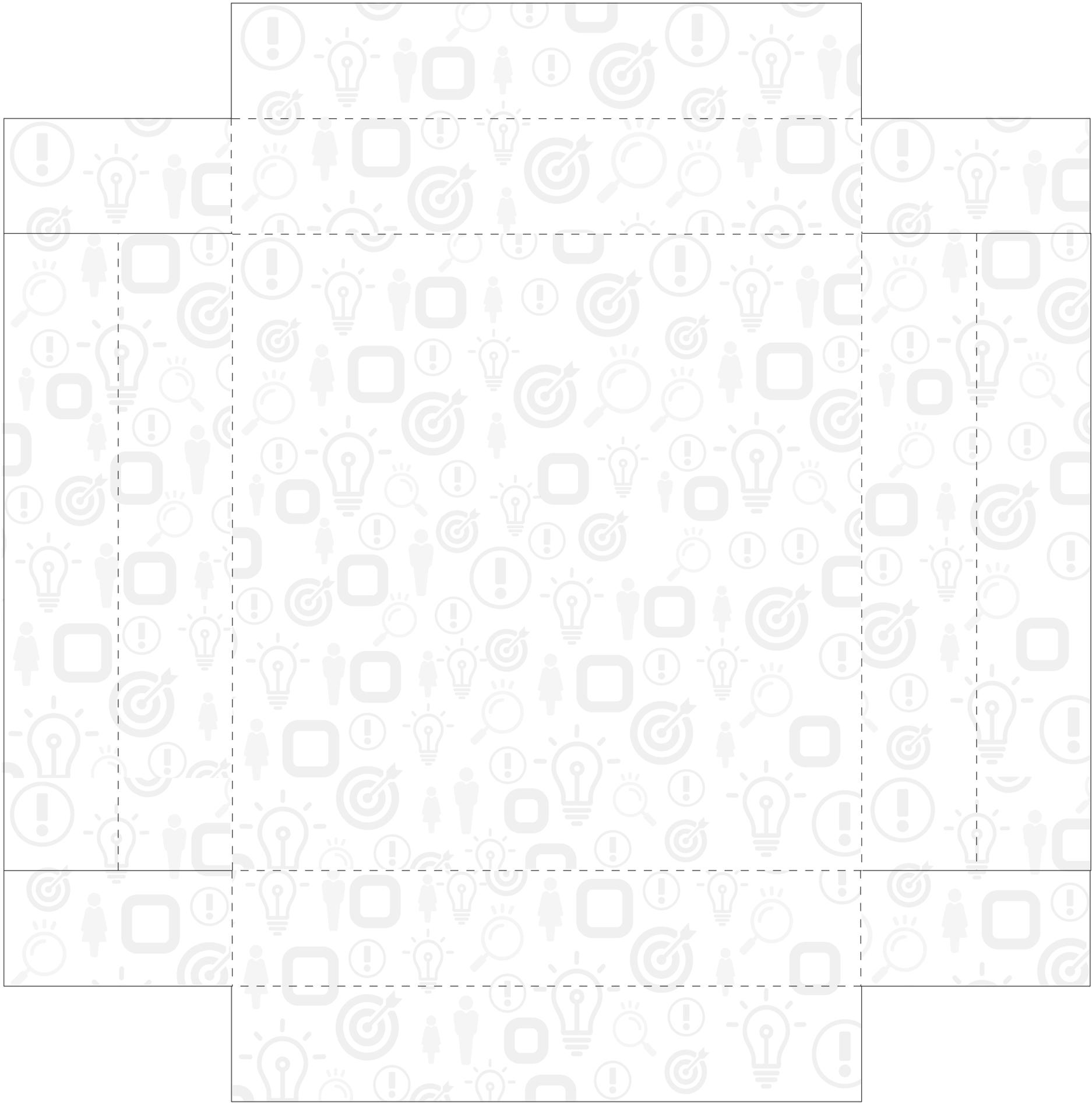
What is in the Box?

- Game Board.
- User's Instructions Manual.
- Contextualization of the Urban Area.
- Guide How to Create Your Own Story for the Urban Area.
- 20 Stakeholders Cards.
- 10 Issues Cards.
- 29 Category Cards.
- 29 Diagnosis Cards.
- 89 Retrofitting Scenarios Cards.
- How to Play Timeline.

Base

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